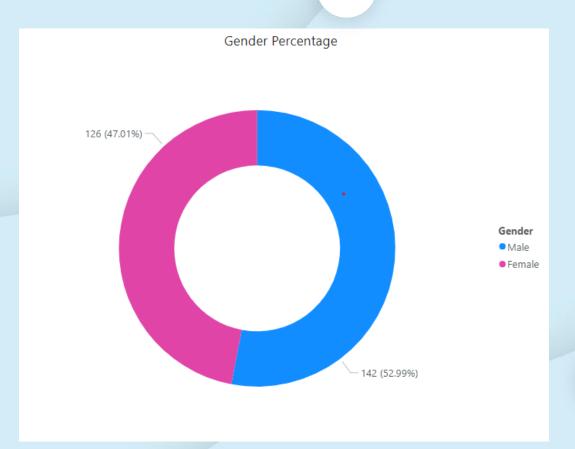
#### Persona:

- Name: Ahmed, 14 years old.
- Occupation: Middle school student in a rural area.
- Goals: Learn programming to build websites and games.
- Challenges: Limited local resources,
- inconsistent internet access.

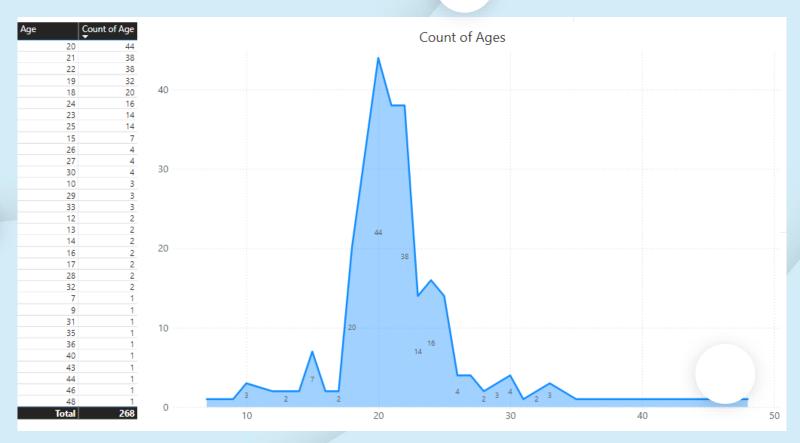
Feature/Company	Our Academy	ISchool	Discovery Academy	Beginning Academy
Strengths	Faster performance, Technologically Advancements	Best Quality, Good Customer Service, Paretnership with ministry project	Quality, Customer Service	Good place equipped with Devices, Good Performane and reputation
Weaknesses	Startup Crew, No Great Experiences Crew	Lacking social media presence, High Prices	Lacking Devices for kids	Lacking Website and Partnerships
Quality	7	10	10	7
Performance	10	10	9	7
Target Segment	6 -18 Yeas, Rural, National - Private - International School Students	6 - 10 , Urbans , International, Upper Class	6 - 18 , Urbans , International	6 - 18 , Urbans
Place	Rurals, Urbans ,Online	Just Online	Urbans, Online	Urbans, Online
Pricing	3	10	7	5
Social Media	8	5	10	8
People	5	10	10	8
Partnership with Schools	10	10	4	0

# Survey Results

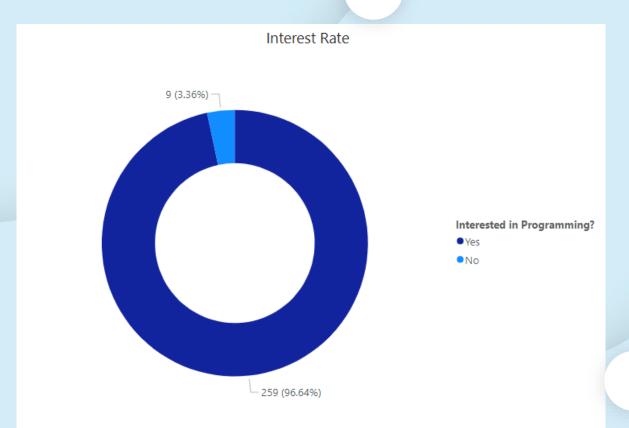
# Gender



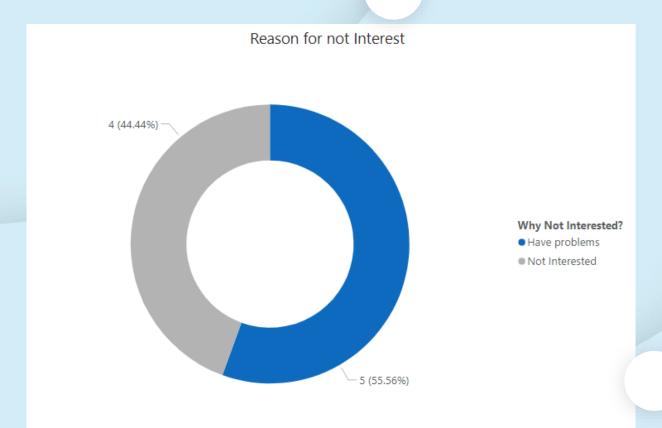
## Age



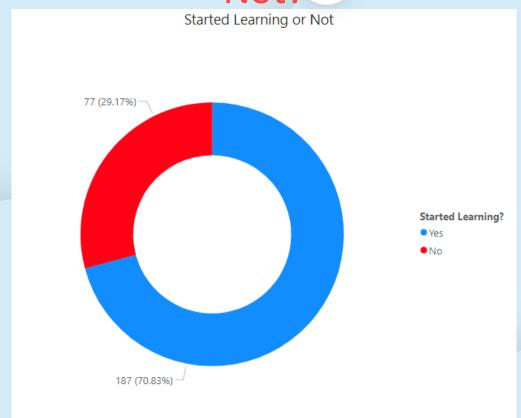
### **Interest Rate**



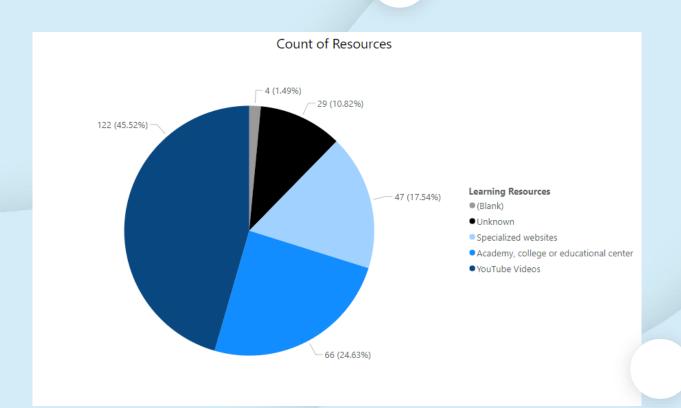
### **Not Interest**



# Started Learning or Not? Not?



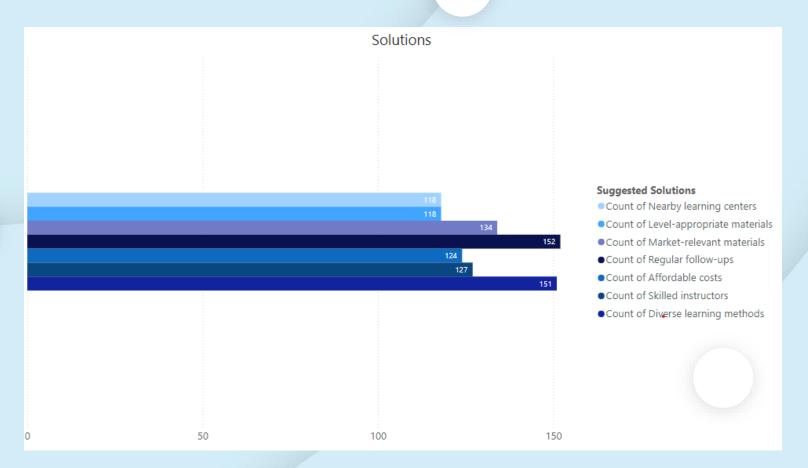
# **Learning Resources**



# **Learning Challenges**



## **Suggested Solutions**



### **Solutions Effectiveness**

